

26.2 Street-O Instructions

Controls

You have 1 hour to visit as many controls marked on the map as possible to earn points. The controls are all post boxes.

When you arrive at the control, write down the number associated with the post box. You have space to write down the number of the post box on the back of your map.

The number you need is at the bottom of the information panel. It is the number after the postal area, for example a clue, KT5 __ _ would require you to write down KT5 13.



If the post box has 2 panels, either number is acceptable. Not all post boxes are used as controls on the map, make sure you find the correct post box as marked on the map.

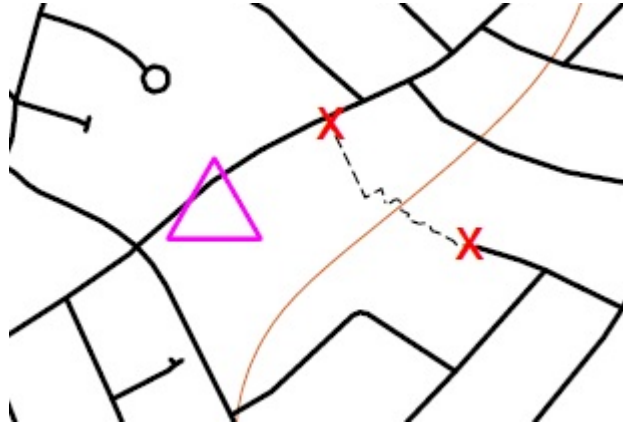
The controls are worth a different number of points.

Controls 10 - 19	10 points
Controls 20 - 29	20 points
Controls 30 to 39	30 points
Controls 40 to 46	40 points

Your aim is to get as many points as possible.

Map

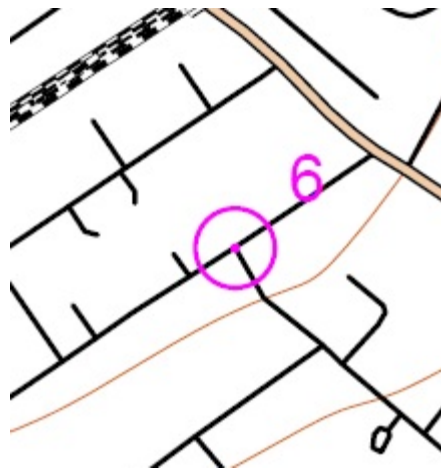
The entrance to Surbiton Raquet and fitness club is marked with a triangle. This is the start and finish for the event.



The triangle is slightly to the left and above the centre of the map. If you cannot spot it, please ask a helper.

The path with a red cross (X) at either end is not accessible. This passes between the tennis courts and is closed to the public.

Controls (post boxes) are marked on the map using a circle with a dot in the middle. The post box will be located on the dot. The number of the control is written next to the circle.



Timing

You have 1 hour to visit as many controls as possible. If you are late back there will be a 20 point penalty for every minute (or part of a minute) over an hour you return.

When you return, go straight to a helper to get your finish time recorded. They will be in the same location as you started from.